
DEREK NICKELL

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Lake Oswego, OR
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Profile

Over 20 years of experience leading teams through audio-visual and information technology development. Extensive background with hardware and software integration and testing of emerging technology for both government and private projects.

SKILLS

- Technical Product RnD
- Agile/Scrum Methodologies
- Team Leadership
- API and Data Feeds
- Adobe Creative Suite
- Reverse Engineering
- Product Roadmaps
- IOT Integration
- AR/VR/XR Production
- Product Scoping

Experience

Product Manager, Community Brands; Portland, OR - 2020-Present

- Completed new agile software features supporting streaming and video automation through product lifecycle.
- Created and managed a virtual production department adding additional revenue streams while also supporting internal operations.
- Managed SCRUM workflows, DevOps backlogs, and application release through product lifecycle.
- Product owner and subject matter expert on hybrid and virtual events, video engineering and AV production
- Developed triage department amid COVID production surge streamlining bug fixes with client communication.

Engineering Supervisor, Henry V; Portland, OR - 2017-2020

- Oversaw the technical project management for multiple Fortune 100 brands.
 - Led technical design and management of interactive branded experiences and hybrid productions.
 - Extended agency capabilities by adding virtual product streams, allowing for agency pivot during COVID-19 pandemic.
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Creative Technologist, Freelance; Los Angeles, CA — 2008-2017

- Directed and managed technical crews on complex installations delivering traditional and interactive hybrid experiences.
- Produced still and motion content working alongside global marketing agencies, large business, and production studios.

IT Systems Engineer, General Dynamics IT — 2005-2008

- Successfully designed classified IT system integrations, supporting legacy and beta technology for DevOps DoD contracts.
- Acted as lead Systems Engineer supporting the Ballistic Missile Defense Network and the Joint Strike Fighter (X-35) projects.

Systems Engineer, L3 Communications (Titan) — 2003-2005

- Managed crews in multiple US and foreign shipyards installing IT and electrical components to support DoD contracts.
- Design and build of classified electronics packages supporting DoD research and development.

Electronics Technician, US Navy — 1997-2003

- Led technical repair teams through catastrophic failures, maintenance and test scheduling, and taught technical classes.
- Completed advanced electronics and engineering primary and radio frequency communications secondary schools.
- Advanced training in networking, computer hardware, micro/miniature circuit repair, and classified IT systems architecture.

Education

Film and Television Production

University of Portland, Portland, OR — 2014

Computer Science

San Diego Community College, San Diego, CA — 2005

References

Jeff Jensen - Professional Reference - 310-345-9546

Craig Leibowitz - Professional Reference - 310-303-9548

William Deering - Personal Reference - 503-686-8209
